

Fairness in MIMD Congestion Control Algorithm

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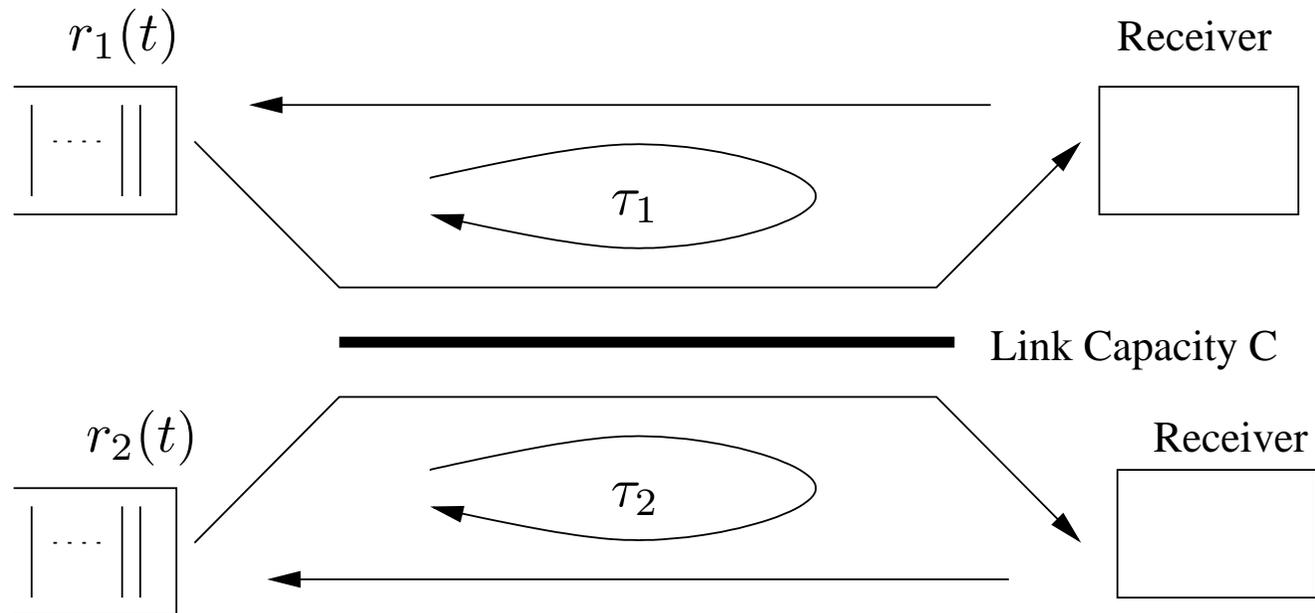
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Comparison between Standard and Scalable TCP

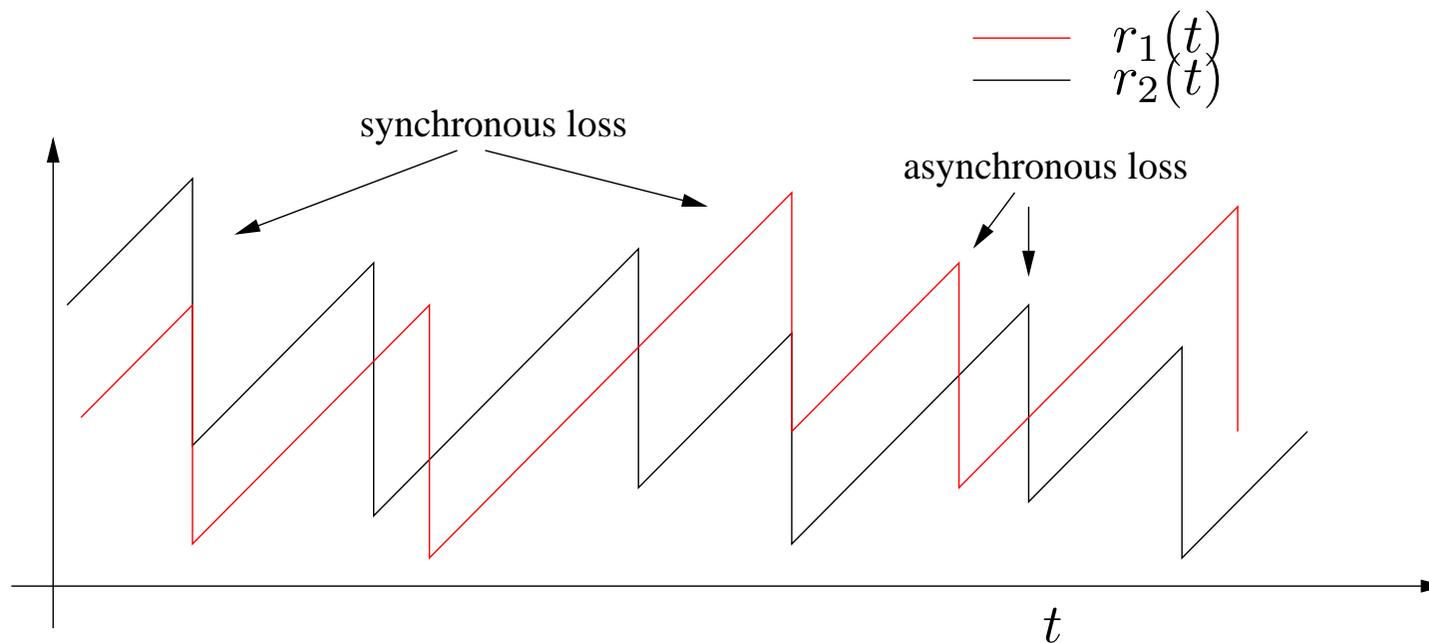
	Standard TCP(AIMD)	Scalable TCP(MIMD)
no losses	$W_{n+1} \leftarrow W_n + 1$ $\Rightarrow \text{linear increase}$ $\frac{dW}{dt} = \frac{1}{\tau}$ $\Rightarrow \text{linear growth}$	$W_{n+1} \leftarrow \alpha \times W_n$ $\Rightarrow \text{multiplicative increase}$ $\frac{dW}{dt} = \frac{\log[\alpha]}{\tau} W$ $\Rightarrow \text{exponential growth}$
≥ 1 loss	$W_{n+1} \leftarrow 0.5 \times W_n$ $\Rightarrow \text{multiplicative decrease}$	$W_{n+1} \leftarrow \beta \times W_n$ $\Rightarrow \text{multiplicative decrease}$

Fairness

How two sources share a link of capacity C ?



- Losses occur when the capacity is reached but could also occur before



- In the absence of control signals (i.e., losses), rate increases as

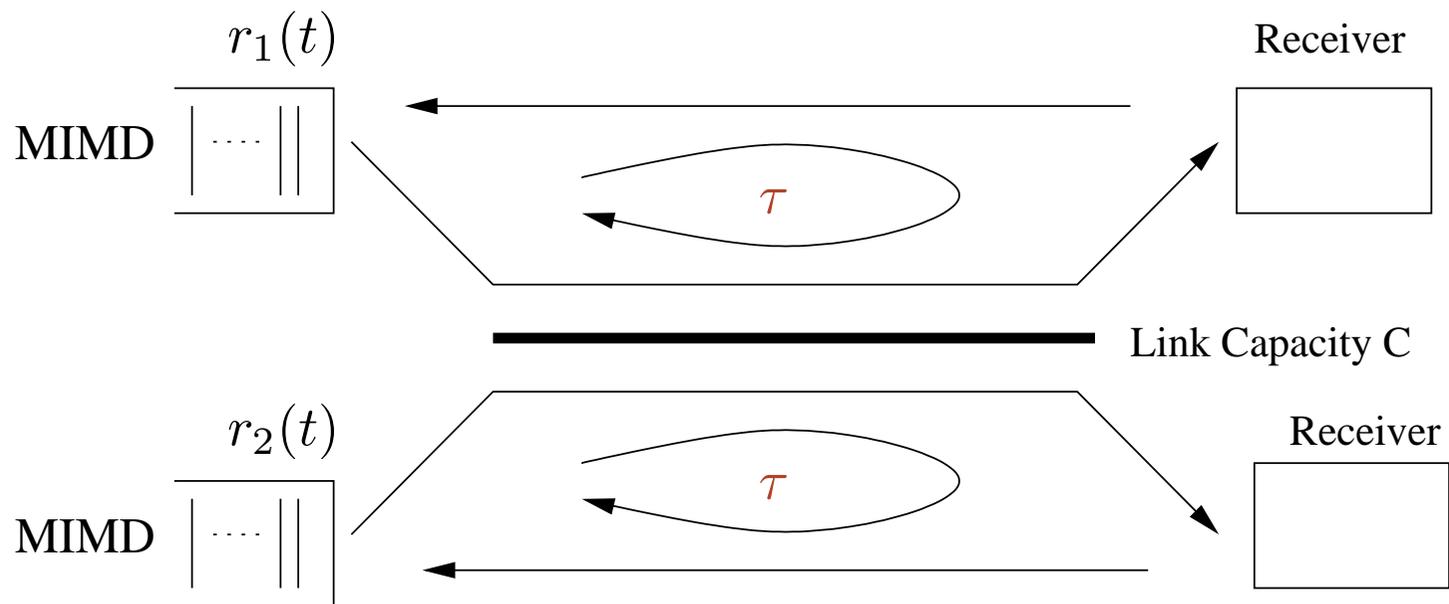
$$r_i(t + \delta) = \alpha^{\delta/\tau_i} \cdot r_i(t), \quad i = 1, 2.$$

- Reaction to control signals

control vector	$r_1(t_j+)$	$r_2(t_j+)$	
(0, 0)	$r_1(t_j)$	$r_2(t_j)$	
(0, 1)	$r_1(t_j)$	$\beta \cdot r_2(t_j)$	Asynchronous loss
(1, 0)	$\beta \cdot r_1(t_j)$	$r_2(t_j)$	
(1, 1)	$\beta \cdot r_1(t_j)$	$\beta \cdot r_2(t_j)$	Synchronous loss

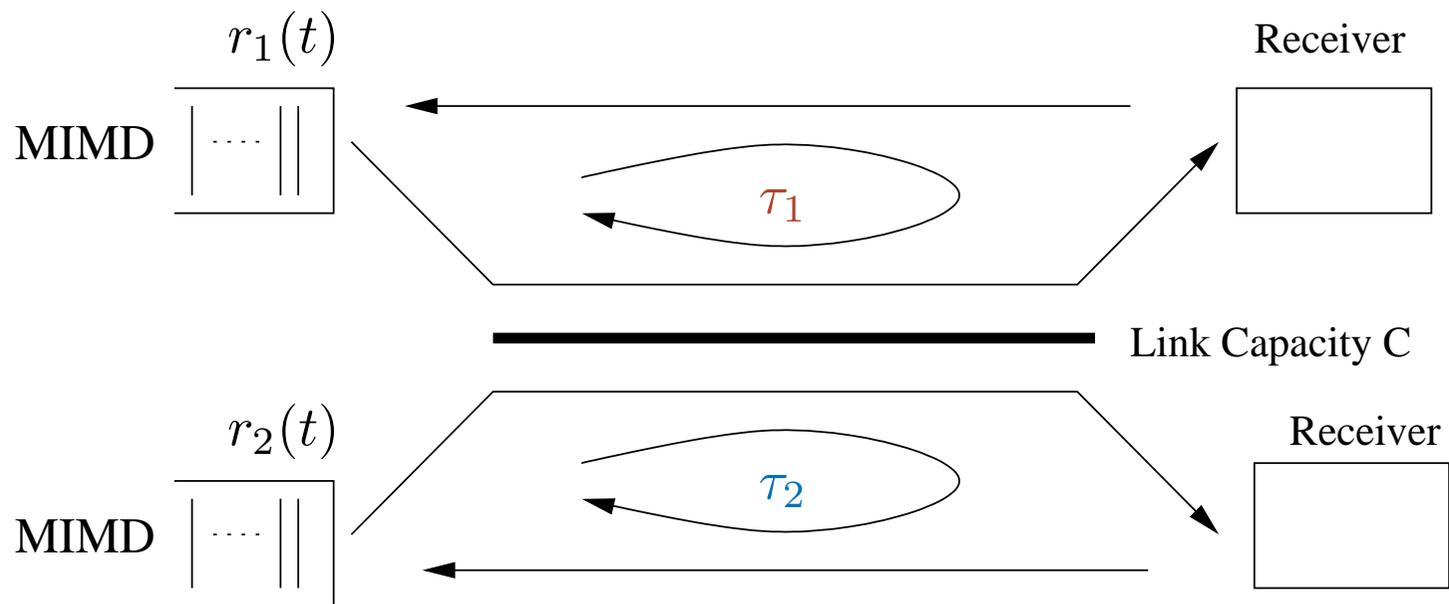
Outline

- Intra protocol (MIMD) fairness: same RTT



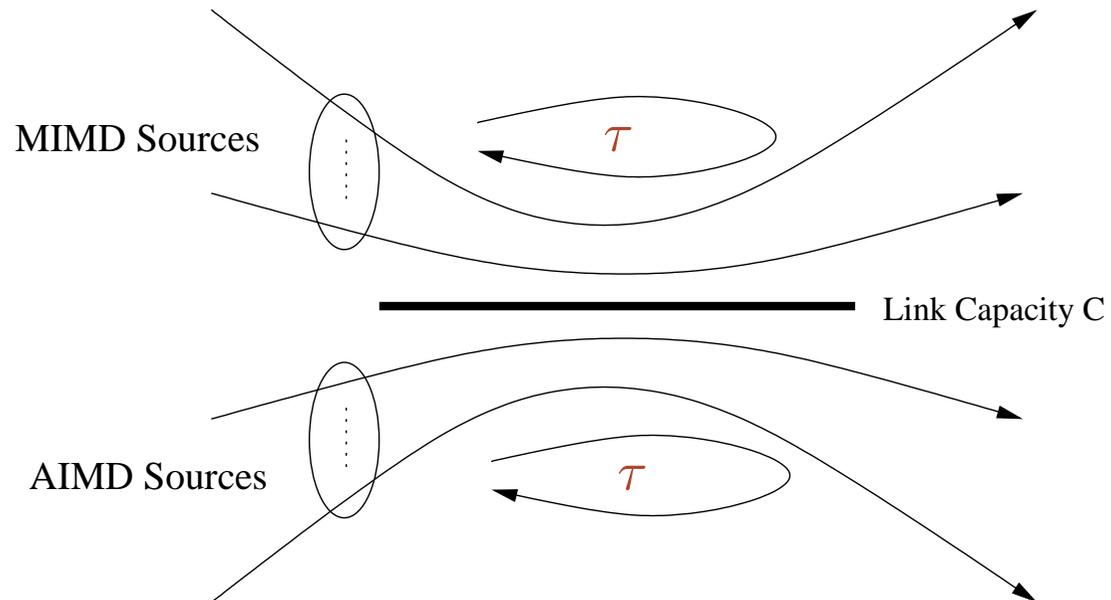
Outline

● Intra protocol (MIMD) fairness: different RTTs



Outline

• Inter protocol (MIMD & AIMD) fairness: same RTT



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- Intra protocol (MIMD) fairness: same RTT
- Intra protocol (MIMD) fairness: different RTTs
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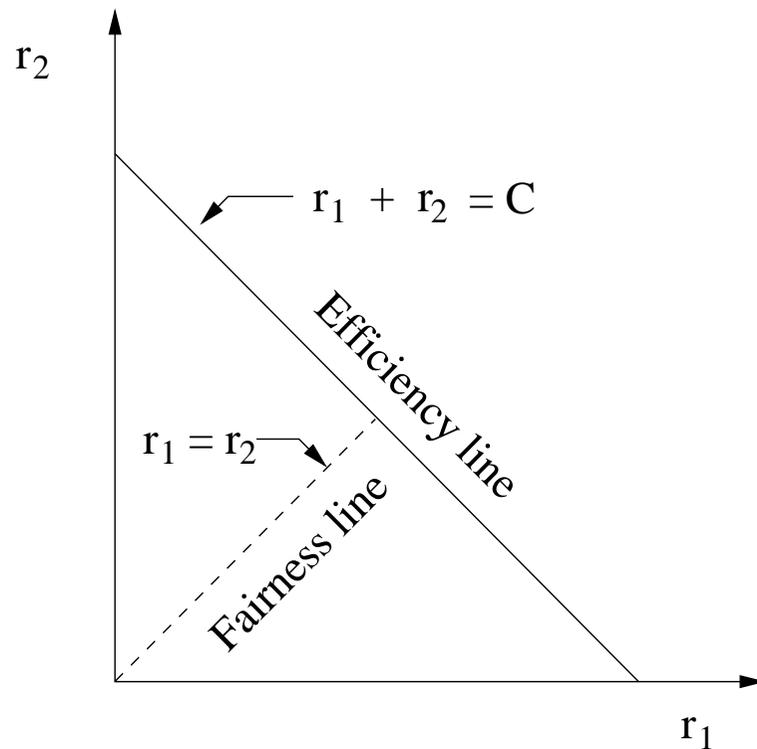
- Chiu and Jain (1989) studied the long term fairness index

$$F_{\infty} = \lim_{t \rightarrow \infty} \frac{1}{2} \frac{(r_1(t) + r_2(t))^2}{r_1(t)^2 + r_2(t)^2}.$$

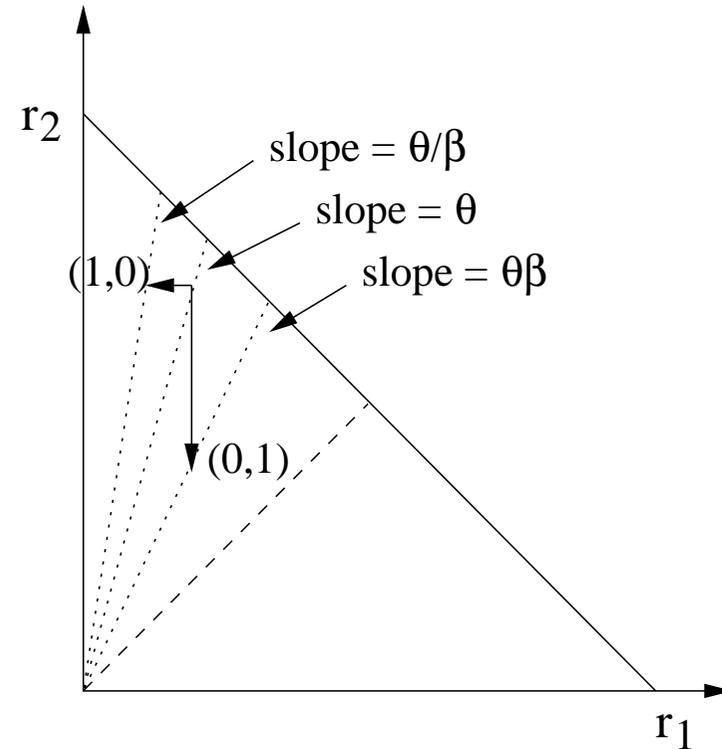
- They showed that, in the presence of only synchronous losses, MIMD algorithm can be extremely unfair, i.e., F_{∞} strongly depends on the initial rate allocation vector, $(r_1(0), r_2(0))$.
- Gorinsky (2003) argued that MIMD can be fair in the presence of rate dependent (i.e., asynchronous) losses
- In this work, we
 - give a stochastic model for the rate allocation vector.
 - show that rate dependent losses indeed improve fairness by removing the dependence on initial state.

The Throughput ratio process

Let $\theta(t) = \frac{r_2(t)}{r_1(t)}$ be the instantaneous throughput ratio process.



(a) Rate vector, r



(b) Evolution of $\theta(t)$

- Let θ_n denote $\theta(t)$ embedded before at the n^{th} control instant.
- For a given θ_0 there exists a $\lambda \in (\beta^{-1/2}, \beta^{1/2}]$ such that $\theta_0 = \lambda\beta^j$ for some $j \in \mathbb{Z}$.

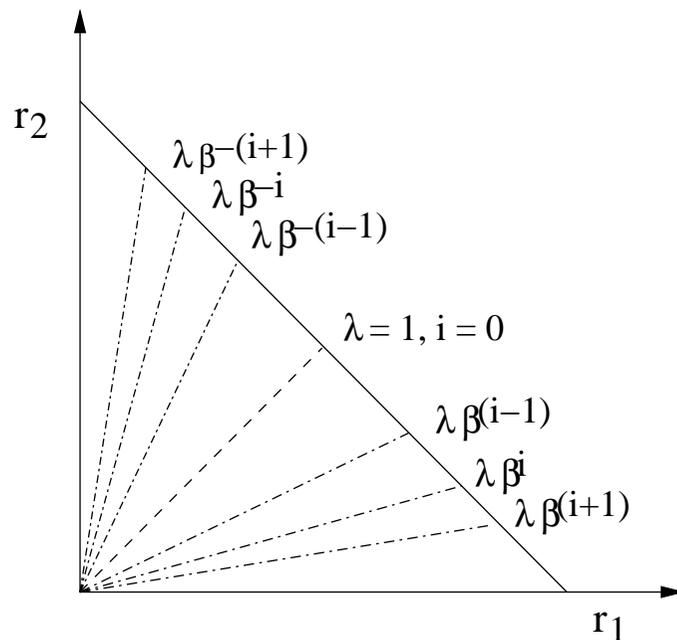


Figure 1: State space, \mathbb{S} , of θ .

State space of θ_n is

$$\mathbb{S} = \{\lambda\beta^i, \forall i \in \mathbb{Z}\}$$

- The process, $\{s_n = i\} \Rightarrow \{\theta_n = \lambda\beta^i\}$. $\{s_n, n \geq 0\}$ is modelled as a discrete-time Markov chain with state space \mathbb{Z} .
- Probability of asynchronous loss is ϵ .

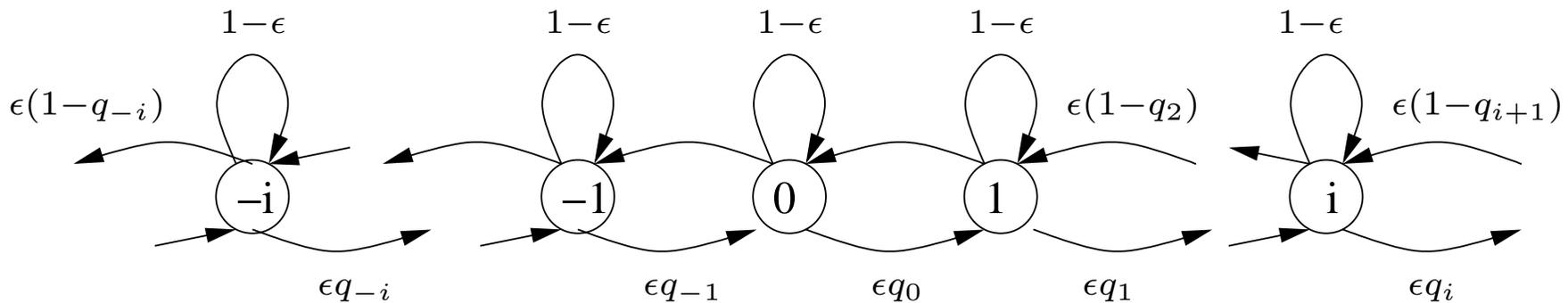


Figure 2: Markov chain of s_n .

- Transition probabilities can be state independent or state dependent.

• F_∞ defined as

$$\lim_{n \rightarrow \infty} F_n = \lim_{n \rightarrow \infty} \frac{1}{2} \frac{(r_1(n) + r_2(n))^2}{r_1(n)^2 + r_2(n)^2}$$
$$F_\infty = \frac{1}{2} + \sum_{i=-\infty}^{\infty} P(s_\infty = i) \frac{\beta^i}{1 + \beta^{2i}}.$$

• Other characteristics : Mean first passage time to "Fairness line", rate of convergence.

- Each source gets a decrease signal with equal probability.

$$s_{n+1} | (s_n = i) = \begin{cases} i - 1 & \text{w.p. } \frac{\epsilon}{2} \\ i + 1 & \text{w.p. } \frac{\epsilon}{2}, \\ i & \text{w.p. } 1 - \epsilon \end{cases} \quad \forall i$$

- s_n is null-recurrent.
- Two accumulation points $(C, 0)$ and $(0, C)$.
- Asynchronous rate independent losses are **insufficient** to improve fairness.

- Source with a larger rate has a higher probability to get a decrease signal.

- Probability of getting a decrease signal $\propto \frac{r_i}{(r_1+r_2)}$

$$s_{n+1} | (s_n = i) = \begin{cases} i + 1 & \text{w.p. } \epsilon \frac{\beta^i}{1+\beta^i} \\ i - 1 & \text{w.p. } \epsilon \frac{1}{1+\beta^i} \\ i & \text{w.p. } 1 - \epsilon \end{cases}$$

- s_n is positive recurrent for all $\beta \in [0, 1)$.

- Asynchronous rate dependent losses **improve** fairness by removing dependence on initial state.

- Steady state probability $p_i \stackrel{\text{def}}{=} P(s = i)$ is independent of ϵ .

- $p_i \propto \beta^{i(i-1)/2}(1 + \beta^i) \Rightarrow$ tail decreases rapidly.

- Fairness index

β	0.95	0.875	0.75	0.6	0.5	0.1
F_∞	0.987	0.97	0.942	0.91	0.88	0.777

- Mean first passage time is proportional to ϵ^{-1} , and can be computed using recursion.

Outline

- Intra protocol (MIMD) fairness: same RTT
- Intra protocol (MIMD) fairness: different RTTs
- Inter protocol (MIMD & AIMD) fairness: same RTT

- Xu *et al* (2004) showed that the MIMD algorithm is RTT unfair, i.e., the session with the shortest RTT grabs all the capacity.
- We provide a sufficient condition to reduce the RTT unfairness.
- Increase algorithm

$$r_i(t + \delta) = \alpha^{\delta/\tau_i} \cdot r_i(t), \quad i = 1, 2.$$

- Let $z(t) = \log \left[\frac{r_2(t)}{r_1(t)} \right]$.

- In the absence of asynchronous losses,

$$z(t + \delta) = z(t) + \gamma\delta,$$

where $\gamma = \log[\alpha] \left(\frac{1}{\tau_2} - \frac{1}{\tau_1} \right)$.


Drift towards $+\infty$ (resp. $-\infty$) if $\tau_2 < \tau_1$ (resp. $\tau_1 < \tau_2$).

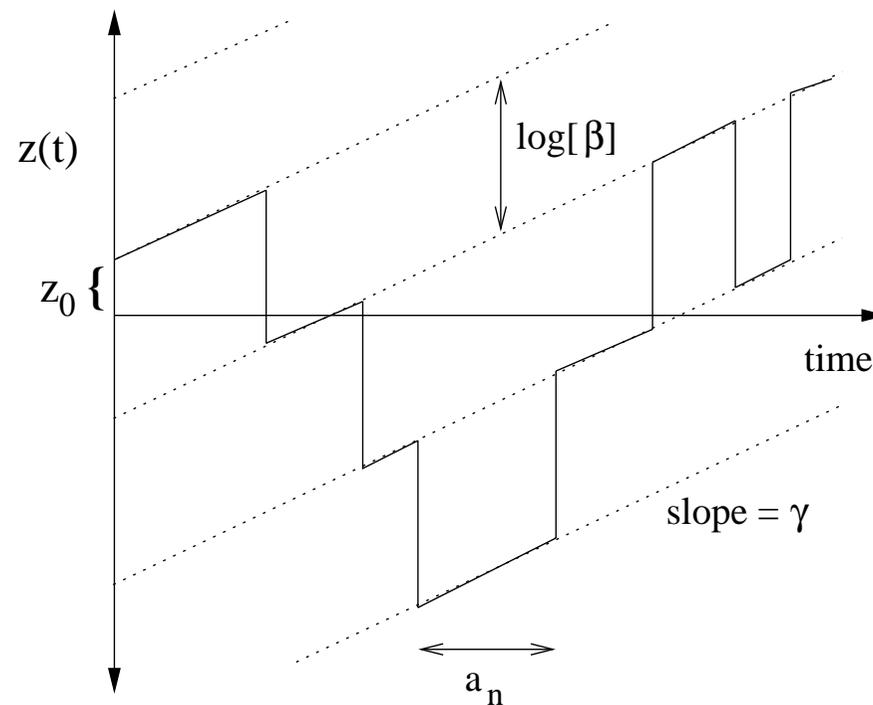


Figure 3: Evolution in time of $z(t)$. $\tau_2 < \tau_1$.

- Let z_n denote $z(t)$ embedded just before the n^{th} control signal.
- Let a_n be the interarrival time of the control signals. a_n is i.i.d. with mean λ^{-1} .

$$z_{n+1} = z_n + \gamma a_n + c_n,$$

where c_n is defined as

$$c_n = \begin{cases} -\log[\beta] & \text{w.p. } \frac{1}{e^{z_n} + 1} \\ +\log[\beta] & \text{w.p. } \frac{e^{z_n}}{e^{z_n} + 1} \end{cases}.$$

- z_n is positive recurrent if

$$\lambda > \frac{\gamma}{-\log[\beta]}.$$

Simulation Results

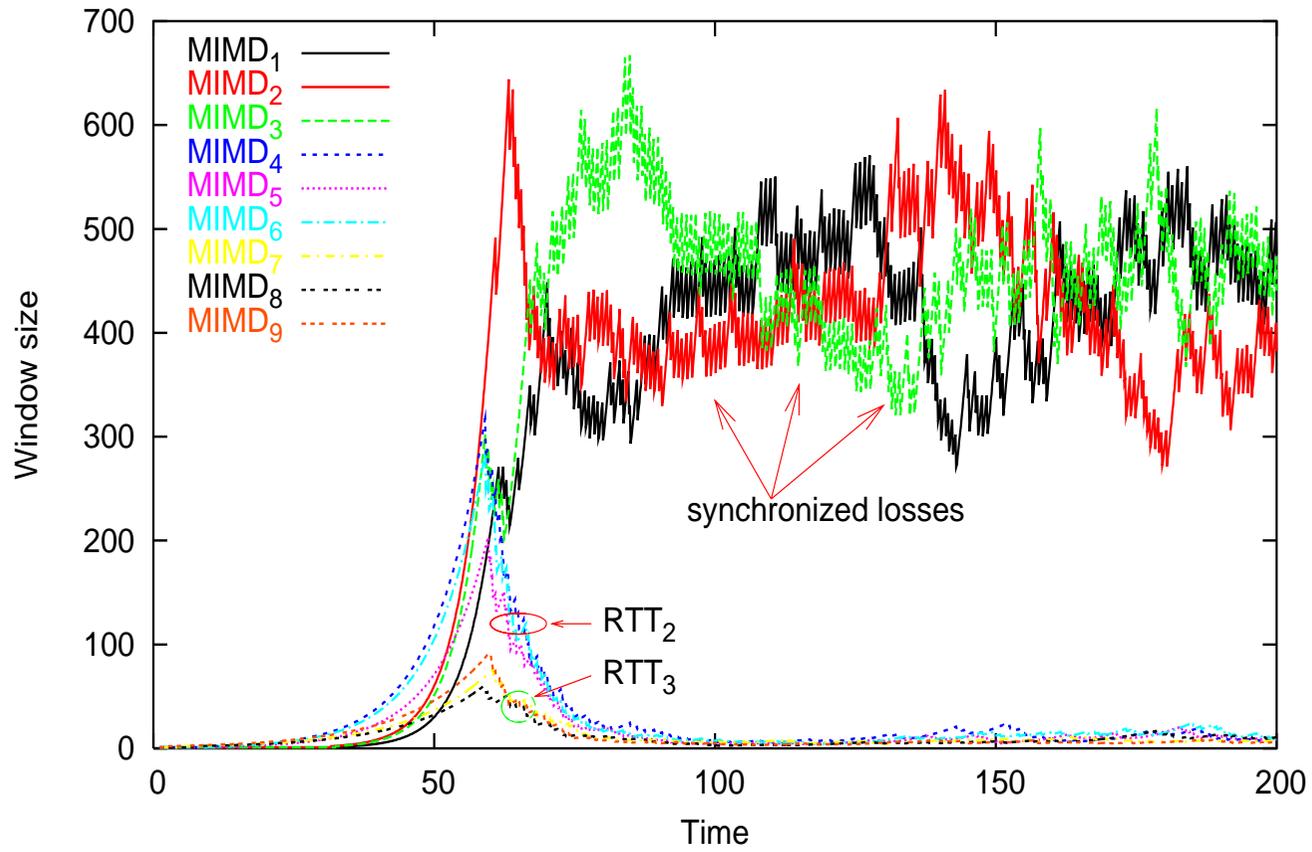


Figure 4: $\epsilon = 0$.

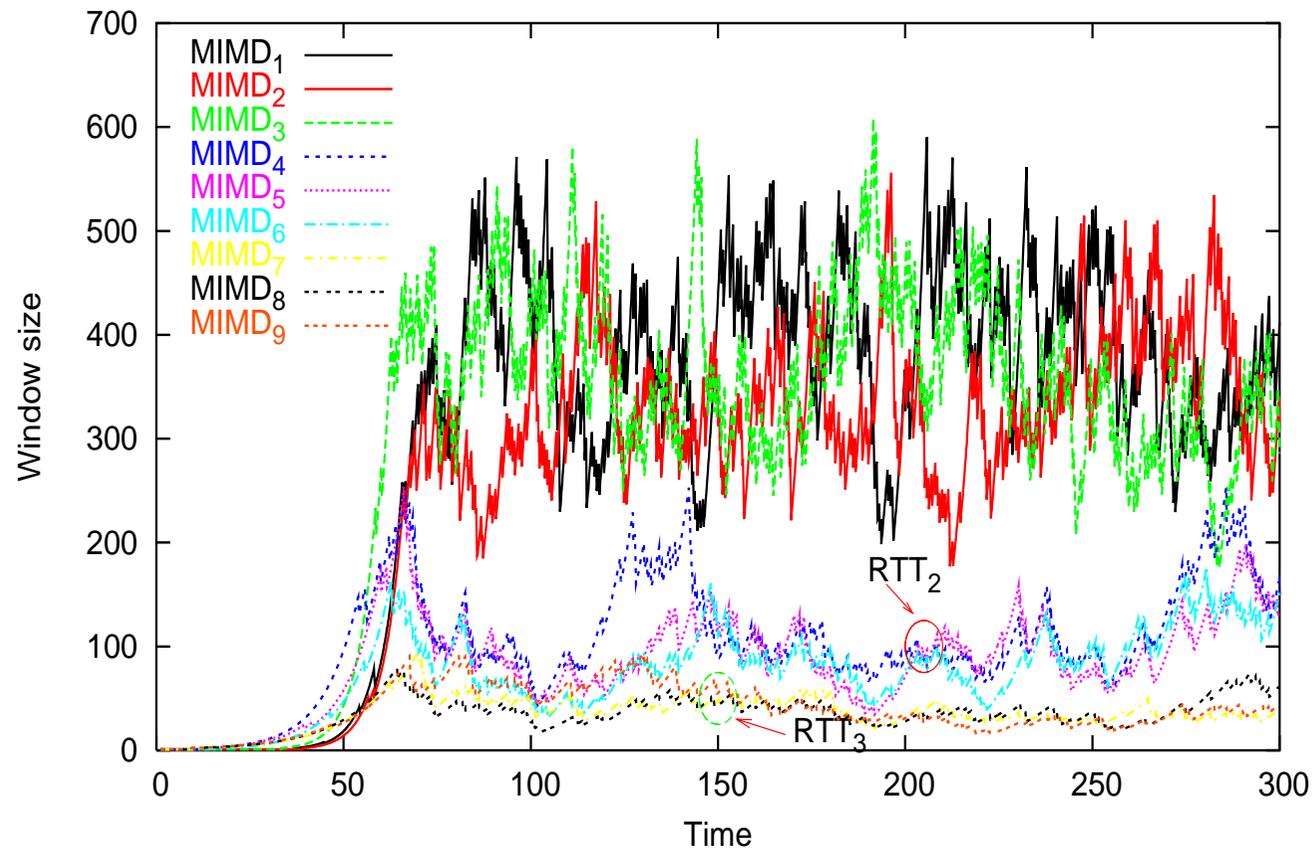


Figure 5: $\epsilon = 0.00015$.

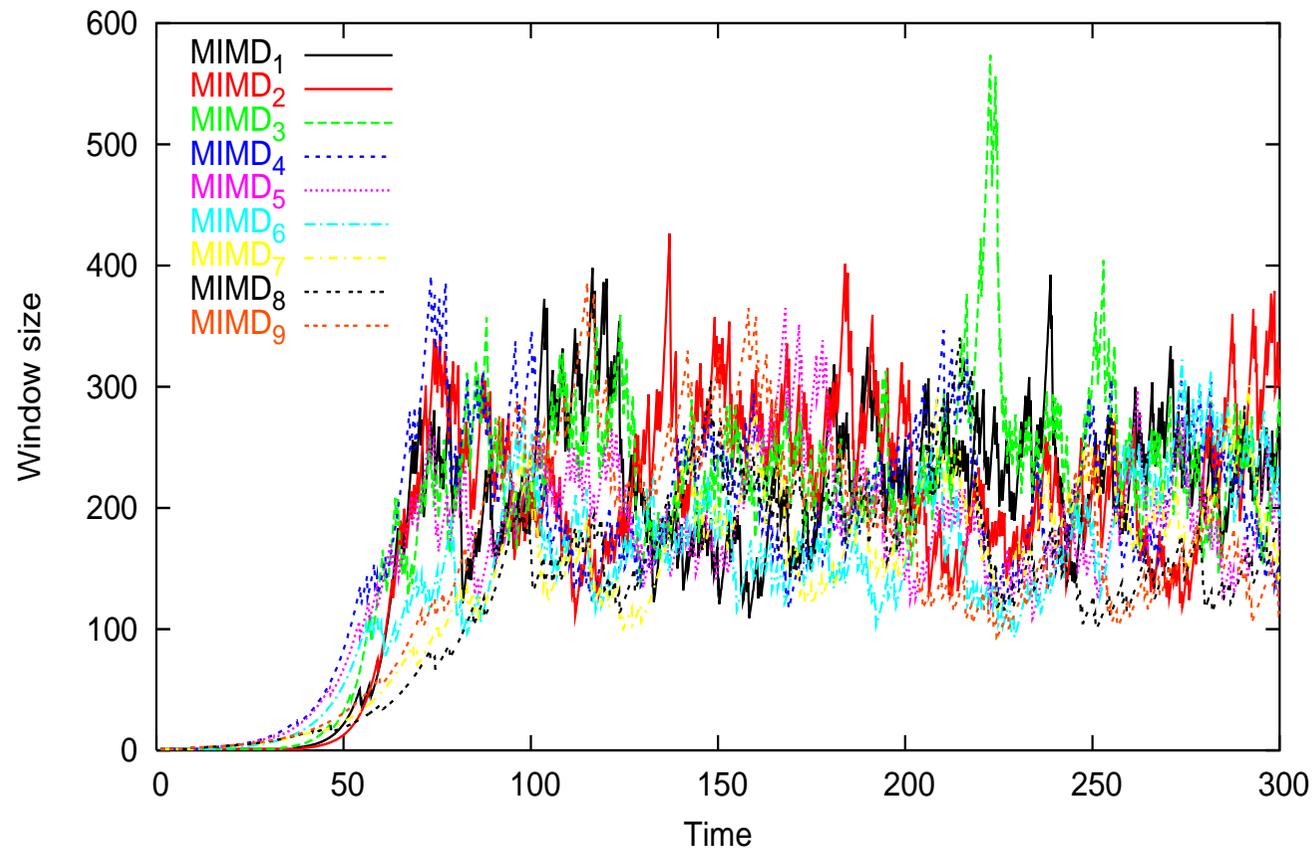


Figure 6: $\epsilon = 0.0003$.

Table 1: Throughput for each RTT class and overall efficiency

ϵ	η_1 (Mbps)	η_2 (Mbps)	η_3 (Mbps)	$\frac{\eta_1 + \eta_2 + \eta_3}{C}$
0	178	2.8	1	0.91
0.00015	148	25.5	7.14	0.905
0.0003	101	48	28.4	0.89

Outline

- Intra protocol (MIMD) fairness: same RTT
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- Inter protocol (MIMD & AIMD) fairness: same RTT

- Capacity sharing between MIMD and AIMD sources.
- N_m : number of MIMD sessions. N_a : number of AIMD sessions.
- Same RTT τ .
- Losses are **synchronous**.

● Rate evolution:

$$r_i(t + \delta) = \alpha_m^{\delta/\tau} r_i(t) \quad i = 1, \dots, N_m$$

$$r_i(t + \delta) = r_i(t) + \frac{\alpha_a}{\tau^2} \delta \quad i = 1, \dots, N_a$$

If a loss occurs at time t

$$r_i(t+) = \beta_m r_i(t) \quad i = 1, \dots, N_m$$

$$r_i(t+) = \beta_a r_i(t) \quad i = 1, \dots, N_a$$

● Losses occur when capacity is reached.

Let $t_n, n \geq 0$ denote the n^{th} loss instant.

$\Delta_n = t_{n+1} - t_n$ is the inter-loss time.

$$r_i(n+1) = \begin{cases} \beta_m r_i(n) \alpha_m^{\Delta_n / \tau} & i = 1, \dots, N_m \\ \beta_a \left(r_i(n) + \frac{\alpha_a}{\tau^2} \Delta_n \right) & i = 1, \dots, N_a \end{cases}$$

$$\sum_{i=1}^{N_m} \frac{r_i(n)}{\beta_a} + \sum_{i=1}^{N_a} \frac{r_i(n)}{\beta_m} = C.$$

Assumption : rate of each session has an equilibrium behaviour, i.e., inter loss time is constant.

$$\lim_{n \rightarrow \infty} \Delta_n = \Delta, \quad \lim_{n \rightarrow \infty} r_i(n) = \psi_i.$$

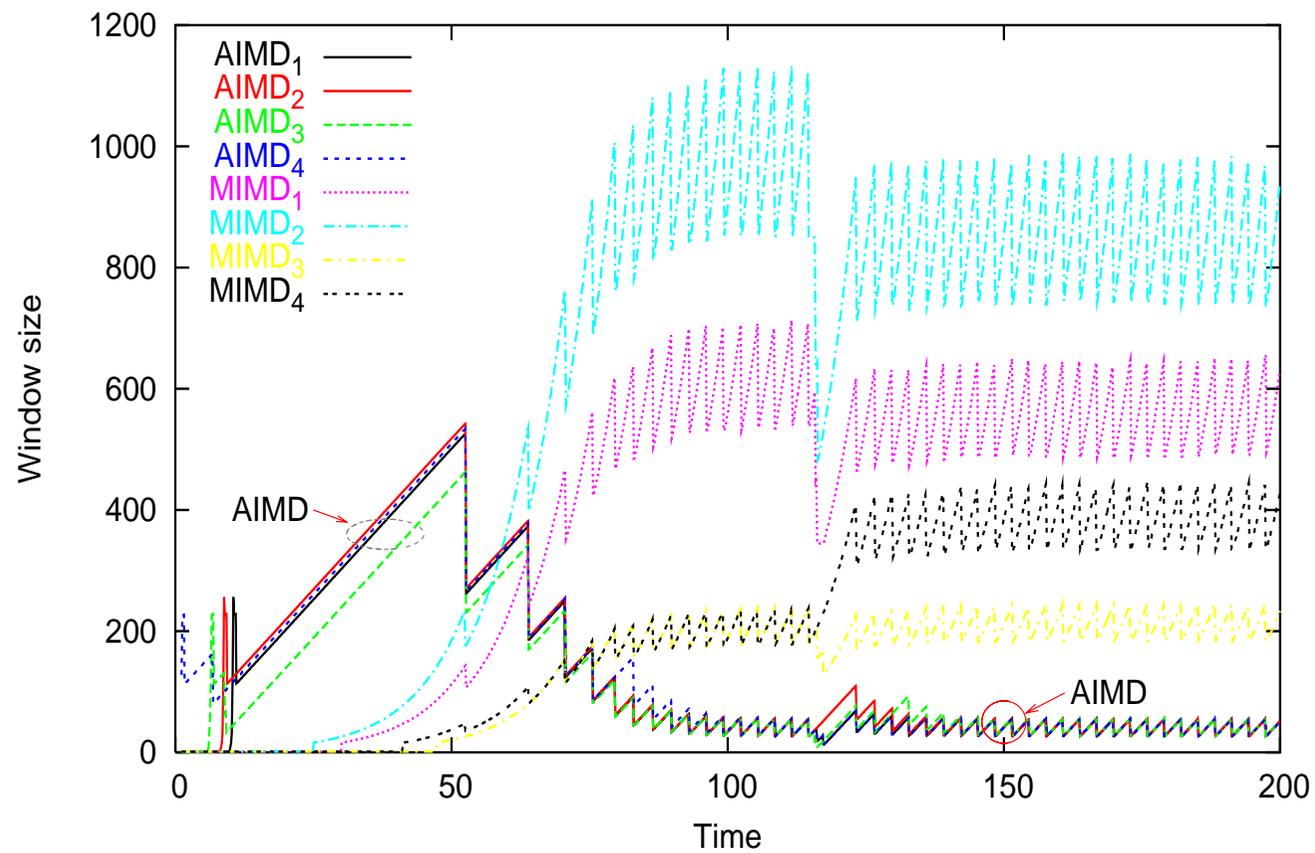


Figure 7: Rates of four AIMD and four MIMD sources sharing a link.

- Inter-loss time depends only on the increase and decrease parameters of the MIMD algorithm. $\Delta = -\tau \frac{\log[\beta_m]}{\log[\alpha_m]}$.
- Rate of an AIMD session, $\psi = \alpha_a \frac{\beta_a}{1-\beta_a} \frac{\Delta}{\tau^2}$,
 - is independent of C .
 - depends only on the increase and decrease parameters of the algorithms.
- Total rate of MIMD sessions: they utilize the rest of the capacity.

- As capacity increases, MIMD user gets a larger share of the bandwidth.
- There exists a Λ_l below which AIMD user gets a better throughput compared to a MIMD user.
- AIMD user can improve its throughput by opening multiple connections whereas the same is not true for the MIMD user.

Thank You.