Stabilization of Nonholonomic Chained Systems via Nonregular Feedback Linearization

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Abstract

This paper addresses the problem of feedback stabilization of nonholonomic chained systems within the framework of nonregular feedback linearization. Firstly, the nonsmooth version of nonregular feedback linearization is formulated, and a criterion for nonregular feedback linearization is provided. Then, it is proved that a chained form is linearizable via nonregular feedback control, thus enable us to design feedback control laws using standard techniques for linear systems. The obtained discontinuous control laws guarantee convergence of the closed-loop system with exponential rates. Finally, simulation results are presented to show the effectiveness of the approach.

Keywords: Nonholonomic systems; Stabilization; Nonregular feedback linearization; Discontinuous control

1 Introduction

Control of nonholonomic systems is theoretically challenging and practically interesting. Due to Brockett's Theorem [4], these systems cannot be stabilized to a point with pure smooth (or even continuous) state feedback control. As a consequence, the classical smooth theory and design mechanism of nonlinear control systems cannot be applied. Nonholonomic systems cover a wide range of practice systems. Nonholonomic constraints are naturally imposed on the motion of a large class of mechanical systems, typical examples including mobile robots, and cars with/without trailers [6, 10].

During last decade, many papers have been published on the control of nonholonomic

systems. Many control strategies and algorithms were developed, based on either physical (kinematic/dynamic) models [11] or canonical (chained or power) forms [1, 6, 12]. For point stabilization of nonholonomic systems, it has been shown that a time-periodic smooth feedback control cannot be exponentially stabilizing [7], while discontinuous state control or nonsmooth time-varying controllers are able to provide exponential (or finite-time) stability, see, [3, 6, 8, 1, 2, 12] to list a few.

In this paper, we address the problem of stabilization for nonholonomic single chained systems in the framework of nonregular feedback linearization. In Section 2, the formulation of nonregular feedback linearization [13] is generalized to a nonsmooth case to include discontinuous or singular state and feedback transformations. In Section 3, the chained systems are proved to be nonregular feedback linearizable and discontinuous controllers are designed for a wheeled mobile robot. The design mechanism is generalized to the general single chained systems in Section 4. In Section 5, simulation study is carried out to illustrate the effectiveness of the proposed control strategies.

2 Nonsmooth Nonregular Feedback Linearization

In this section, we present a generalized formulation of nonregular static state feedback linearization [13].

Consider the multi-input affine nonlinear systems given by

$$\dot{x} = f(x) + \sum_{i=1}^{m} u_i g_i(x) = f(x) + G(x)u$$
(1)

where $x \in \Re^n$ and $u \in \Re^m$. The entries of f(x) and G(x) are analytic functions of x, and rank $G(x) = m, \forall x \in \Re^n$.

Since Krener [9], the problem of exact linearization has been studied using increasingly more general transformations. In [13], the use of nonregular state feedbacks was investigated to achieve linearization of affine nonlinear systems which is of independent theoretical interest. In this paper, a nonsmooth version of the problem of nonregular feedback linearization is introduced to cope with driftless systems. **Definition 1** Any feedback transformation of the form

$$u(t) = \alpha(x) + \beta(x)v(t) \tag{2}$$

where $\alpha(x): \Re^n \to \Re^m, \beta(x): \Re^n \to \Re^{m \times m_0}, v \in \Re^{m_0}, m_0 \leq m$, is called a nonregular static state feedback transformation.

Definition 2 Nonlinear control system (1) is said to be nonregular (static state) feedback linearizable if there exist a discontinuous state transformation

$$z = T(x), \ z \in \Re^n$$

and a nonregular state feedback (2), such that the transformed system with state zand input v reads as a controllable linear system.

For nonregular feedback linearizability of two-input driftless systems, the results are given in Lemma 1.

Lemma 1 For a two-input driftless system

$$\dot{x} = g_1(x)u_1 + g_2(x)u_2 \tag{3}$$

if the nested distributions defined by

$$\Delta_0 = span\{g_2\}$$

$$\Delta_i = \Delta_{i-1} + ad_{g_1}\Delta_{i-1}, \ i = 1, \cdots, n-2$$

$$\Delta_{n-1} = \Delta_{n-2} + span\{g_1\}$$

satisfy

- (i) Δ_i is involutive and of constant rank for $0 \leq i \leq n-1$; and
- (ii) rank $\Delta_{n-1} = n$

then system (3) is nonregular feedback linearizable.

Proof. By Frobenius Theorem, there exist real-valued functions $\phi(x)$ and h(x): $\Re^n \to \Re$, such that

$$d\phi \perp \Delta_{n-3}, d\phi \not\perp \Delta_{n-2}, dh \perp \Delta_{n-2}, \text{ and } L_{q_1}h = 1$$

Let

$$u_1 = \phi(x), \quad f(x) = \phi(x)g_1(x)$$

System (3) can be rewritten as

$$\dot{x} = f(x) + g_2(x)u_2 \tag{4}$$

Compute the following quantities

$$L_{g_2}h = 0, \quad L_{g_2}L_fh = L_{g_2}\phi = 0$$
$$L_{g_2}L_f^2h = L_{g_2}(\phi L_{g_1}\phi) = (L_{g_2}\phi)(L_{g_1}\phi) + \phi L_{g_2}L_{g_1}\phi = \phi(L_{[g_2,g_1]}\phi + L_{g_1}L_{g_2}\phi) = 0$$

In the same way, we have

$$L_{g_2}L_f^i h = 0, \text{ for } i = 3, \cdots, n-2$$
$$L_{g_2}L_f^{n-1}h = \phi^{n-2}L_{ad_{g_1}^{n-2}g_2}\phi \neq 0$$

Define new coordinate z and new input v respectively as

$$z = [h, L_f h, L_f^2 h, \cdots, L_f^{n-1} h]^T$$

$$v = L_f^n h + u_2 L_{g_2} L_f^{n-1} h$$
(5)

The state space description of system (4) in the z coordinates is then given by

$$\begin{cases}
\dot{z}_{1} = z_{2} \\
\vdots \\
\dot{z}_{n-1} = z_{n} \\
\dot{z}_{n} = v
\end{cases} (6)$$

which is exactly the single-input Brunowsky canonical system.

The above analysis shows that, under state feedback control

$$\begin{cases} u_1 = \phi(x) \\ u_2 = (L_{g_2} L_f^{n-1} h(x))^{-1} (v - L_f^n h(x)) \end{cases}$$
(7)

and coordinate transformation (5), system (3) is transformed into single-input controllable system (6). Because the input channel u_1 is pure state feedback, the overall input transformation (7) is nonregular. \diamond As a direct application of Lemma 1, we claim that the nonholonomic chained system

$$\begin{cases} \dot{x}_{1} = u_{1} \\ \dot{x}_{2} = u_{2} \\ \dot{x}_{3} = x_{2}u_{1} \\ \vdots \\ \dot{x}_{n} = x_{n-1}u_{1} \end{cases}$$
(8)

is nonregular feedback linearizable. Moreover, the linearizing output h(x) and the real-valued function $\phi(x)$ in the proof of Lemma 1 could be explicitly constructed, say

$$h(x) = x_1$$

$$\phi(x) = \phi_1(x_1, x_n) \text{ with } \frac{\partial \phi_1}{\partial x_n} \neq 0$$
(9)

As the restriction imposed on $\phi(x)$ by (9) is not very restrictive, we can fully explore the freedom in controller design in practice. Different choices of $\phi(x)$ will result in different linearizing feedback transformations. In the next section, we will utilize this flexibility to develop different stabilization policies for nonholonomic chained systems.

3 Stabilization of Wheeled Mobile Robots

Consider the kinematic model of wheeled mobile robots that is transformed into chained form [5]:

$$\begin{cases} \dot{x}_1 = u_1 \\ \dot{x}_2 = u_2 \\ \dot{x}_3 = x_2 u_1 \end{cases}$$
(10)

As examples, two stabilizing strategies in the framework of nonregular feedback linearization shall be proposed. One utilizes a discontinuous state transformation with smooth inverse, while the other uses a smooth state transformation with discontinuous inverse. Both control laws render the origin exponentially convergent.

3.1 Linearization with Discontinuous State Transformation

Consider the nonsmooth function $\phi(x) = x_3^{\frac{1}{3}}$. From Lemma 1, we have

$$u_1 = x_3^{\frac{1}{3}} \tag{11}$$

and system (10) is changed into a single-input nonlinear system.

Let $h(x) = x_1$. From (5), we have discontinuous state and input transformations

$$\begin{cases} z_1 = x_1 \\ z_2 = x_3^{\frac{1}{3}} \\ z_3 = \frac{1}{3}x_2x_3^{-\frac{1}{3}} \end{cases}$$
(12)

$$v = \frac{1}{3}x_3^{-\frac{1}{3}}u_2 - \frac{1}{9}x_2^2x_3^{-1}$$
(13)

which have discontinuous surface $S_D = \{z : z_2 = 0\}.$

The inverses of the state and input transformations are

$$\begin{cases} x_1 = z_1 \\ x_2 = 3z_2z_3 \\ x_3 = z_2^3 \end{cases}$$
(14)
$$\begin{cases} u_1 = z_2 \\ u_2 = 3z_2v + 3z_3^2 \end{cases}$$
(15)

The corresponding transformed linear system is of Brunovsky canonical form

$$\begin{cases} \dot{z}_1 = z_2 \\ \dot{z}_2 = z_3 \\ \dot{z}_3 = v \end{cases}$$
(16)

For the simple linear system (16), controller design can be carried out easily. Let us assign them to be $-\lambda_1, -\lambda_2$ and $-\lambda_3$ with $0 < \lambda_1 < \lambda_2 < \lambda_3$. Accordingly, the controller is given by

$$v = -\tau_3 z_1 - \tau_2 z_2 - \tau_1 z_3 \tag{17}$$

where $\tau_1 = \lambda_1 + \lambda_2 + \lambda_3$, $\tau_2 = \lambda_1 \lambda_2 + \lambda_1 \lambda_3 + \lambda_2 \lambda_3$, $\tau_3 = \lambda_1 \lambda_2 \lambda_3$.

Define set D_1 as

$$D_1 = \{ x \in \Re^3 : -\lambda_1 \lambda_2 x_1 x_3^{\frac{1}{3}} - (\lambda_3 + \frac{\lambda_1 \lambda_2}{\lambda_3}) x_3^{\frac{2}{3}} < \frac{1}{3} x_2 < -\lambda_2 \lambda_3 x_1 x_3^{\frac{1}{3}} - (\lambda_2 + \lambda_3) x_3^{\frac{2}{3}} \}$$

The closed-loop convergence is summarized in Theorem 1.

Theorem 1 If $x(0) \in D_1$, then the feedback control law

$$\begin{cases}
 u_1 = x_3^{\frac{1}{3}} \\
 u_2 = -\tau_1 x_2 - 3\tau_2 x_3^{\frac{2}{3}} - 3\tau_3 x_1 x_3^{\frac{1}{3}} + \frac{1}{3} x_2^2 x_3^{-\frac{2}{3}}
\end{cases}$$
(18)

derives the chained system (10) to the origin at an exponential rate with bounded input.

Proof. Note that the linearizing transformations (12) and (13) are well-defined if the trajectory of z(t) do not cross the discontinuous surface S_D . Note also that $x(0) \in D_1$ if and only if $z(0) \in D_0$ with

$$D_0 = \{ z : z_2(\lambda_1 \lambda_2 z_1 + \frac{\lambda_1 \lambda_2 + \lambda_3^2}{\lambda_3} z_2 + z_3) > 0, z_2(\lambda_2 \lambda_3 z_1 + (\lambda_2 + \lambda_3) z_2 + z_3) < 0 \}$$
(19)

Consider the closed-loop system of (16) and (17). It is straightforward to calculate that

$$z_2 \stackrel{def}{=} ae^{-\lambda_1 t} + be^{-\lambda_2 t} + ce^{-\lambda_3 t} \tag{20}$$

where

$$a = \frac{-1}{(\lambda_2 - \lambda_1)(\lambda_3 - \lambda_1)} [\tau_1 z_1(0) + \lambda_1 (\lambda_2 + \lambda_3) z_2(0) + \lambda_1 z_3(0)]$$

$$b = \frac{1}{(\lambda_2 - \lambda_1)(\lambda_3 - \lambda_2)} [\tau_1 z_1(0) + \lambda_2 (\lambda_3 + \lambda_1) z_2(0) + \lambda_2 z_3(0)]$$

$$c = \frac{-1}{(\lambda_3 - \lambda_1)(\lambda_3 - \lambda_2)} [\tau_1 z_1(0) + \lambda_3 (\lambda_1 + \lambda_2) z_2(0) + \lambda_3 z_3(0)]$$

To guarantee $z_2(t)z_2(0) > 0$, the following conditions suffice

$$z_2(0)a > 0, \ z_2(0)(a+b) > 0, \ z_2(0)(a+b+c) > 0$$
 (21)

Routine calculation shows that this is equivalent to (19). Therefore, the linearizing transformations are well-defined. From (14), state x(t) is bounded and converges to the origin exponentially. From (15), input u(t) also exponentially converge to zero, and is bounded.

Remark 1 Note that set D_1 is invariant under the feedback law (18). That is, every trajectory starting from D_1 will stay in D_1 for good. To see this, it suffices to show that set D_0 is an invariant set of the closed-loop system (16)-(17). Routine calculation gives that, for any $t \ge 0$, we have

$$\lambda_1 \lambda_2 z_1(t) + \frac{\lambda_1 \lambda_2 + \lambda_3^2}{\lambda_3} z_2(t) + z_3(t) = \frac{(\lambda_3 - \lambda_1)(\lambda_3 - \lambda_2)}{\lambda_3} (ae^{-\lambda_1 t} + be^{-\lambda_2 t})$$

$$\lambda_2 \lambda_3 z_1(t) + (\lambda_2 + \lambda_3) z_2(t) + z_3(t) = \frac{-(\lambda_2 - \lambda_1)(\lambda_3 - \lambda_1)}{\lambda_1} ae^{-\lambda_1 t}$$

which, together with (21) and $z_2(0)z_2(t) > 0$, yield

$$z_{2}(t)(\lambda_{1}\lambda_{2}z_{1}(t) + \frac{\lambda_{1}\lambda_{2} + \lambda_{3}^{2}}{\lambda_{3}}z_{2}(t) + z_{3}(t)) > 0$$

$$z_{2}(t)(\lambda_{2}\lambda_{3}z_{1}(t) + (\lambda_{2} + \lambda_{3})z_{2}(t) + z_{3}(t)) < 0$$

which is exactly $z(t) \in D_0$ for all $t \ge 0$.

To steer the chained system (10) globally convergent, we only need to drive any initial configuration into set D_1 by an appropriate control input. For example, if $x_2(0) \neq 0$, one may first let $u_2 = -k_1 \operatorname{sgn}(x_2)$ to achieve $x_2 = 0$, then apply $u_1 = -k_2 \operatorname{sgn}(x_3)$ until $\lambda_3 x_1 x_3^{\frac{1}{3}} + x_3^{\frac{2}{3}} < 0$, and finally make

$$u_{2} = -k_{3}\operatorname{sgn}(x_{2} + \lambda_{3}x_{3}^{\frac{2}{3}} + \frac{3\lambda_{2}(\lambda_{1} + \lambda_{3})}{\lambda_{3}}(\lambda_{3} + x_{3}^{\frac{1}{3}})x_{3}^{\frac{2}{3}})$$

which will steer the state trajectory into D_1 .

Denote the respective control laws as

$$u^{1} = \begin{bmatrix} 0 \\ -k_{1} \operatorname{sgn}(x_{2}) \\ -k_{2} \operatorname{sgn}(x_{3}) \\ 0 \end{bmatrix}$$

$$u^{2} = \begin{bmatrix} 0 \\ -k_{2} \operatorname{sgn}(x_{3}) \\ 0 \end{bmatrix}$$

$$u^{3} = \begin{bmatrix} 0 \\ -k_{3} \operatorname{sgn}(x_{2} + \lambda_{3} x_{3}^{\frac{2}{3}} + \frac{3\lambda_{2}(\lambda_{1} + \lambda_{3})}{\lambda_{3}}(\lambda_{3} + x_{3}^{\frac{1}{3}})x_{3}^{\frac{2}{3}}) \\ -k_{3} \operatorname{sgn}(x_{2} + \lambda_{3} x_{3}^{\frac{2}{3}} + \frac{3\lambda_{2}(\lambda_{1} + \lambda_{3})}{\lambda_{3}}(\lambda_{3} + x_{3}^{\frac{1}{3}})x_{3}^{\frac{2}{3}}) \end{bmatrix}$$

$$u^{4} = \begin{bmatrix} x_{3}^{\frac{1}{3}} \\ -\tau_{1}x_{2} - 3\lambda_{1}\lambda_{2}\lambda_{3}x_{1}x_{3}^{\frac{1}{3}} - 3\tau_{2}x_{3}^{\frac{2}{3}} + \frac{1}{3}x_{2}^{2}x_{3}^{-\frac{2}{3}} \end{bmatrix}$$

$$(22)$$

Define the logic-based switching controller as

$$u = \begin{cases} u^{4} & \text{if } x \in D_{1} \\ u^{3} & \text{if } x \notin D_{1} \text{ and } \lambda_{3}x_{1}x_{3}^{\frac{1}{3}} + x_{3}^{\frac{2}{3}} < 0 \\ u^{1} & \text{if } x \notin D_{1} \text{ and } \lambda_{3}x_{1}x_{3}^{\frac{1}{3}} + x_{3}^{\frac{2}{3}} \ge 0 \text{ and } x_{2} \neq 0 \\ u^{2} & \text{else} \end{cases}$$
(23)

This controller steers system (10) globally convergent. In view of Remark 1, the total number of switching is less or equal to three.

Remark 2 For linear system (16), the feedback law (17) assigns distinct and realvalued poles. Other choices of pole location, though straightforward for linear system (16), may lead to more complicated situation in determining the invariant set D_0 and finding the finite switching strategy (23). In particular, if (a couple of) poles are complex-valued, the situation becomes too complicated to handle.

3.2 Linearization with Smooth State Transformation

As stated in Section 2, different choices for $\phi(x)$ satisfying (9) may result in different state transformations and the corresponding linearizing feedbacks. Due to the nonholonomic nature of system (10), if the state transformation is nonsingular, then its inverse must be discontinuous. Similarly, if the state transformation is smooth, then its inverse must be singular. Apart from the choice made in Subsection 3.1, smooth change of coordinates with singular inverse is also feasible.

Consider the smooth function $\phi(x) = x_3 - \lambda_1 x_1$ with $\lambda_1 > 0$. From Lemma 1, we have

$$u_1 = x_3 - \lambda_1 x_1 \tag{24}$$

and system (10) is transformed into a single-input nonlinear system.

Let $h(x) = x_1$. From (5), we have the smooth state and input transformations

$$\begin{cases} z_1 = x_1 \\ z_2 = x_3 - \lambda_1 x_1 \\ z_3 = (x_2 - \lambda_1)(x_3 - \lambda_1 x_1) \end{cases}$$
(25)

$$v = (x_3 - \lambda_1 x_1)u_2 - (x_2 - \lambda_1)^2 (x_3 - \lambda_1 x_1)$$
(26)

Under the smooth state transformation (25) and nonregular feedback control (24) and (26), the transformed system is of Brunovsky canonical form (16).

The inverses of the state and input transformations are

$$\begin{cases} x_1 = z_1 \\ x_2 = \lambda_1 + \frac{z_3}{z_2} \\ x_3 = z_2 + \lambda_1 z_1 \end{cases}$$

$$\begin{cases} u_1 = z_2 \\ u_2 = \frac{v}{z_2} - \frac{z_3^2}{z_2^2} \end{cases}$$
(28)

which are discontinuous.

Thus, linear system (16) is stabilizing by linear feedback control (17).

It can be verified that $z(0) \in D_0$ iff $x(0) \in D_2$ with

$$D_2 = \{x \in \Re^3 : \lambda_2 + \frac{\lambda_1 \lambda_2 x_1}{x_3 - \lambda_1 x_1} < \lambda_1 - \lambda_3 - x_2 < \frac{\lambda_1 \lambda_2}{\lambda_3} + \frac{\lambda_2 \lambda_3 x_1}{x_3 - \lambda_1 x_1}\}$$

Theorem 2 If $x(0) \in D_2$, then the feedback control law

$$\begin{cases} u_1 = x_3 - \lambda_1 x_1 \\ u_2 = -(\lambda_2 + \lambda_3 - \lambda_1) x_2 - x_2^2 - \frac{\lambda_1 \lambda_3 x_3}{x_3 - \lambda_1 x_1} \end{cases}$$
(29)

steers chained system (10) to the origin at an exponential rate with bounded input.

Proof. From (27) and the fact that z(t) is exponentially convergent, $x_1(t)$ and $x_3(t)$ converge to the origin exponentially. Now we prove that $x_2(t)$ converge to zero. Simple calculation gives (see (20))

$$z_2(t) = \frac{1}{(\lambda_2 - \lambda_1)(\lambda_3 - \lambda_1)(\lambda_3 - \lambda_2)} (ae^{-\lambda_1 t} + be^{-\lambda_2 t} + ce^{-\lambda_3 t})$$

$$z_3(t) = -\frac{1}{(\lambda_2 - \lambda_1)(\lambda_3 - \lambda_1)(\lambda_3 - \lambda_2)} (a\lambda_1 e^{-\lambda_1 t} + b\lambda_2 e^{-\lambda_2 t} + c\lambda_3 e^{-\lambda_3 t})$$

Note that the assumption $x(0) \in D_2$ implies that $a \neq 0$. Therefore,

$$x_2(t) = \frac{\lambda_1 z_2(t) + z_3(t)}{z_2(t)} = e^{-(\lambda_2 - \lambda_1)t} \theta(t)$$

where $\theta(t) = \frac{b(\lambda_1 - \lambda_2)e^{-(\lambda_2 - \lambda_1)t} + c(\lambda_1 - \lambda_3)e^{-(\lambda_3 - \lambda_1)t}}{a + be^{-(\lambda_2 - \lambda_1)t} + ce^{-(\lambda_3 - \lambda_1)t}}$ which bounded by a linear function of time. As a consequence, $x_2(t)$ approaches to zero exponentially.

In the same way, we may prove that $u_2(t)$ is bounded and converges to zero with an exponential rate.

If $x_0 \notin D_2$, then it can be steered into D_2 in finite time by applying some closed-loop control. For example, we may first apply $u_2 = -k_1 \operatorname{sgn}(x_2 - \lambda_1)$ to achieve $x_2(t_1) = \lambda_1$ at $t_1 \geq \frac{|\lambda_1 - x_2(0)|}{k_1}$, then apply $u_1 = -k_2 \operatorname{sgn}(x_3 - \lambda_1 x_1)$ until $x_1(t_2) + \frac{\lambda_3}{x_3(t_2) - \lambda_1 x_1(t_2)} < 0$ with $t_2 > t_1 + \frac{x_1(0)(x_3(0) - \lambda_1 x_1(0))}{k_2(x_3(0) - \lambda_1 x_1(0))}$, and finally, the control

$$u_{2} = -k_{3} \operatorname{sgn}(x_{2} - \lambda_{1} + \lambda_{3} + \frac{\lambda_{2}(\lambda_{1} + \lambda_{3})(\lambda_{3} + x_{1}(x_{3} - \lambda_{1}x_{1}))}{2\lambda_{3}(x_{3} - \lambda_{1}x_{1})})$$

will bring the state trajectory into D_2 .

Denote the respective control laws as

$$u^{1} = \begin{bmatrix} 0 \\ -k_{1} \operatorname{sgn}(x_{2} - \lambda_{1}) \end{bmatrix}$$

$$u^{2} = \begin{bmatrix} -k_{2} \operatorname{sgn}(x_{3} - \lambda_{1}x_{1}) \\ 0 \end{bmatrix}$$

$$u^{3} = \begin{bmatrix} 0 \\ -k_{3} \operatorname{sgn}(x_{2} - \lambda_{1} + \lambda_{3} + \frac{\lambda_{2}(\lambda_{1} + \lambda_{3})(\lambda_{3} + x_{1}(x_{3} - \lambda_{1}x_{1}))}{2\lambda_{3}(x_{3} - \lambda_{1}x_{1})}) \end{bmatrix}$$

$$u^{4} = \begin{bmatrix} x_{3} - \lambda_{1}x_{1} \\ -(\lambda_{2} + \lambda_{3} - \lambda_{1})x_{2} - x_{2}^{2} - \frac{\lambda_{1}\lambda_{3}x_{3}}{x_{3} - \lambda_{1}x_{1}} \end{bmatrix}$$

Define logic-based switching controller

$$u = \begin{cases} u^4 & \text{if } x \in D_2 \\ u^3 & \text{if } x \notin D_2 \text{ and } x_1(x_3 - \lambda_1 x_1)^2 + \lambda_3(x_3 - \lambda_1 x_1) < 0 \\ u^1 & \text{if } x \notin D_2 \text{ and } x_1(x_3 - \lambda_1 x_1)^2 + \lambda_3(x_3 - \lambda_1 x_1) \ge 0 \text{ and } x_2 \neq \lambda_1 \\ u^2 & \text{else} \end{cases}$$

This controller steers system (10) globally convergent. As D_0 being an invariant set for the transformed linear system (16)-(17), D_2 is an invariant set for the original system (10)-(29). Accordingly, the total number of switching is less or equal to three.

4 Control of General Single Chained Systems

In general, the discontinuous state transformation mechanism can be extended to the more general case of nonholonomic single chained form (8) though the smooth state transformation approach is hard to visualize for higher order systems. The design steps are outlined as follows.

Let the first control be

$$u_1 = \phi(x) = \begin{cases} x_n^{\frac{1}{n}} & \text{if } n \text{ is odd} \\ x_n^{\frac{1}{n+1}} & \text{if } n \text{ is even} \end{cases}$$
(30)

Denote f(x) and g(x) by

$$f(x) = [\phi(x), 0, x_2\phi(x), x_3\phi(x), \cdots, x_{n-1}\phi(x)]^T$$

$$g(x) = [0, 1, 0, 0, \cdots, 0]^T$$

Define the real-valued function $h(x) = x_1$, and new coordinates z and input v as

$$z = T(x) = [h, L_f h, L_f^2 h, \cdots, L_f^{n-1} h]^T$$
$$v = L_f^n h + u_2 L_g L_f^{n-1} h$$

The explicit expressions for z and v can easily be calculated, though they become more and more tedious as n increasing. Note that T(x) is discontinuous on the surface $\{x \in \Re^n : x_n = 0\}$.

It may be verified that the inverse of z = T(x), denoted by $x = T^{-1}(z)$, is a vector function with polynomial components. Therefore, exponential convergence of z(t)implies exponential convergence of $x(t) = T^{-1}(z(t))$.

Consider the Brunovsky canonical system (6). It is standard that we may find a linear feedback control

$$v = -Kv = -\sum_{i=1}^{n} k_i z_i$$

to exponentially stabilize this system. Let W denote the subset of \Re^n such that every trajectory of the closed-loop system started from W will never cross the surface $\{z \in \Re^n, z_2 = 0\}.$

Define $D = \{x \in \Re^n : T(x) \in W\}$. For nonholonomic system (8), and the following control law

$$\begin{cases}
 u_1 = \phi(x) \\
 u_2 = -(L_g L_f^{n-1} h)^{-1} (L_f^n h + KT(x))
\end{cases}$$
(31)

every trajectory of the closed-loop system started from D will exponentially approach to the origin.

To achieve global convergence, before applying control law (31), a control strategy must be exploited to drive an arbitrary configuration outside D into D in finite time. This strategy may depend on the parameters $k_i, i = 1, \dots, n$ and could be determined if the $k'_i s$ are given.

5 Simulation Studies

In this section, simulation studies are carried out to demonstrate the effectiveness and procedure of the proposed controllers for three dimensional chained system (10).

Firstly, consider the case when the initial states $x(0) = [-4, 1, -2]^T \in D_2$. Accordingly, smooth controller (29) can be used. Figure ?? shows the convergence of the states, while Figure ?? demonstrates the boundedness of the control signals. As shown in Figure ??, the first control channel never crosses zero, as a consequence, $x_2(t)$ monotonically approaches zero.

For the case when the initial state is outside sets D_1 and D_2 , appropriate control laws have to be derived to drive into the system into them in a finite time, then the pure state feedback control (18) or (29) can be applied accordingly. For simplicity, let us consider the initial state $x(0) = [-3, -4, 1]^T \notin D_1$, as a consequence, switching logic (23) can be used. Figure ?? shows the converging trajectories of the states, while Figure ?? demonstrates the discontinuous switching and boundedness of the control signals. Due to the switching of the control signals, the state trajectories are not continuous as shown in Figure ??.

6 Conclusion

In this paper, control design strategies have been proposed to exponentially stabilize the nonholonomic chained systems in the framework of nonregular feedback linearization. Two discontinuous control laws based on logic-driven switching have been presented for three dimensional chained systems and simulation study has also been provided to show the effectiveness of the control schemes. In addition, the discontinuous state transformation approach was extended to general single chained systems.

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