# Using the Centre for Molecular and Biomolecular Informatics over an SSH Tunnel<sup>\*</sup>

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# 1 Introduction

The Centre for Molecular and Biomolecular Informatics applications provide a set of software applications which may be run from the central database but displayed on the user's screen wherever in the world that may be. This is useful for several reasons:

• The application (eg Quest) need not be installed on the user's machine

<sup>\*</sup>This document is available for download at http://fiachra.ucd.ie/~gavin/ <sup>†</sup>www\_gmc@fiachra.ucd.ie

• The CPU power, disk space, etc is provided by the central database machine, so the user need not have a powerful computer.

Sadly, it's not necessarily so simple. The user may (and probably should) be on a firewalled network. Firewalls by their nature prevent this sort of remote application display. They can be configured to allow the connections through but in practice getting your firewall administrator to sort this out may be a lot of trouble and present security problems.

This document presents an alternative means, using an SSH *tunnel* which may be achieved entirely by an ordinary user. This method has the added bonus of encrypting all data in transit and of optionally compressing the data to speed it over slow networks.

We've attempted to keep things as non-technical as possible. However a more technical explanation of this is included, see Section 6.

# 2 Executive Summary

For the impatient, here is a quick summary before the tedious technical details. This will also hopefully serve as a quick guide after configuration is complete.

- Start and minimize a local Xserver
- Open an SSH connection to http://www.cmbi.kun.nl/ with X11 Tunnelling noting the DISPLAY, see Section 4.1.2.
- Login on the website as normal.
- Tell it the DISPLAY (eg localhost:13.0).
- Start your process (eg Quest).
- Return to the X Server, type term x and menu full, see Fig 5.

### 3 Installing an X Server

The installation of an X Server is beyond the scope of this document. However, this technique has been tested using the free  $Cygwin X Server^1$  for MS Windows<sup>TM</sup> and XFree86<sup>2</sup> for Linux<sup>TM</sup>. It has been reported also to work with the proprietary eXceed X server and should work with any X Server. Apple Macintosh<sup>TM</sup> users should note that a native X Server exists within OS X<sup>3</sup>.

Full detailed instructions for installation of the Cygwin X server can be found at this address.

http://xfree86.cygwin.com/docs/ug/setup-cygwin-x-installing.html

### 4 Setting up the SSH Tunnel

The setup of an SSH Tunnel requires installing an SSH client. There are many, though we tested with the free PuTTY <sup>4</sup> ssh client in MS Windows and OpenSSH<sup>5</sup> in Linux. Again, any SSH client capable of tunnelling X connections should be adequate including the  $\mathtt{ssh.com}^6$ .

#### 4.1 PuTTY

#### 4.1.1 Configuring PuTTY

PuTTY has no installer per sé, you need only copy the little program onto your pc. Run it and a configuration window should appear, see Fig 2. You need to enter the hostname http://www.cmbi.kun.nl and select SSH as your protocol. You may wish to save this session by naming it in the "Saved Sessions" dialog box and clicking save. This will save you entering all this information every time.<sup>7</sup>

You must now enable "X11 forwarding". To do this select "Tunnels" near the bottom along the left pane. In the new right pane, select "Enable X11 Forwarding", see Fig 2.

The final two steps are optional. You may for convenience wish to set your username on the database (it's the same as for the website) under the "Auth" settings. If you are finding the programs are very slow you could also enable the compression option under the "SSH" settings. Go back into "sessions" and save the session after all of these changes.

#### 4.1.2 Starting PuTTY

If you have saved a session, you can now simply launch PuTTY and double click the session which we called www.cmbi.kun.nl\_TUNNEL here, see Fig 1. You will be prompted for your CMBI username & password. Now you

<sup>&</sup>lt;sup>1</sup>See http://www.cygwin.com/xfree/

 $<sup>^{2}\</sup>mathrm{See}\,$  http://www.xfree86.org

 $<sup>^3</sup> See \ \texttt{http://www.apple.com/downloads/macosx/apple/x11 formacosx.html}$ 

<sup>&</sup>lt;sup>4</sup>See http://www.chiark.greenend.org.uk/~sgtatham/putty/

<sup>&</sup>lt;sup>5</sup>See http://openssh.org/

<sup>&</sup>lt;sup>6</sup>See http://ssh.com/

 $<sup>^{7} \</sup>rm{It}$  is also possible to create a desktop link direct to this profile by adding to the shortcut target eg putty.exe -load <SESSION\_NAME>

E Session	Basic options for your PuTTY session		
Logging ⊡ Terminal Kevboard	<ul> <li>Specify your connection by host name or Host Name (or IP address)</li> </ul>	IP address Port	
Bell	www.cmbi.kun.nl	22	
Features E Window	Protocol: C Raw C Telnet C Rlogin	€ SSH	
<ul> <li>Appearance</li> <li>Behaviour</li> <li>Translation</li> <li>Selection</li> </ul>	Load, save or delete a stored session		
	WWW.CMDI.KUN.NLTUNNEL	-	
Colours	Default Settings	Load	
Proxy Telnet	WWW.GIIGRAAM	Save	
Rlogin ⊡ SSH		Delete	
Auth Tunnels Bugs	Close window on exit: C Always C Never C Only on clean exit		

Figure 1: Putty Configuration: hostname, protocol and sessions



Figure 2: Putty Configuration: Enable X11 Forwarding

must type echo **\$DISPLAY** (see Fig 3) to find out the tunnel display name (eg localhost:13.0). This information will be needed on the website.



Figure 3: The Running Tunnel: finding out your X Display address

## 5 Starting the application

So now you've an X Server and an SSH tunnel you're ready to get things going. In this order:

- 1. Start your X Server and minimize it's window.
- 2. Start the ssh tunnel (eg PuTTY ) and note the DISPLAY.
- 3. Go to the website http://www.cmbi.kun.nl/, click "login menu". Login as usual.
- 4. The website will now ask for your "Access Method". Choose "X Display" and type the **DISPLAY** we noted above, see Fig 4.
- 5. Now execute the process you want through the website (eg Quest).
- 6. Bring up the minimized X Server window. It should now have a text program running in it.
- 7. As you normally would type term x and menu full<sup>8</sup> and your application should appear, see Figs 5,6.

# Access Method

- Cocal Telnet
- G Java Telnet
- X11 DISPLAY: localhost13.0

Update

Figure 4: The Website: setting your Access Method after login

# 6 X Servers, Clients and Tunnels ... Oh My!

### 6.1 X

The technology used to provide the remote display feature is called simply "X" and has been the standard on UNIX systems for decades. The approach is simple enough. The display at which the user sits is called the X Server as it provides

 $<sup>^8\</sup>mathrm{NB}$  you may have to place the mouse over the text window

ber	ence expires on 51/Mar/2005; 5/1 days t of database entries= 298097 terpreting instructions in QUEST initial	o go. isation file	
MM MM MM	These are comments in the QUEST initialisation file. This file can       contain QUEST commands, such as terminal type, that are always read.       For more information enter "HELP INITIALISATION FILES" within QUEST.		
mm MM MM MM MM	<pre>For more information on For more information on starting the graphical interface, the PreQuest data input program, the CIF/MIF output file,</pre>	type "HELP GRAPHICS" I type "HELP PREQUEST" I type "HELP SAVE" I	
MM	Visit the CCDC web site at:	http://www.ccdc.cam.ac.uk/	
MM · MM MM ·	Set better PRINT style: PRINT 10	+	
co m x u fi	ntinue. ull [		

Figure 5: The X Server: the initial text interface



Figure 6: The X Server: the initial text interface

the physical display hardware. The central database which runs the applications (eg Quest) is the X Client.

The user starts an X server, logs into the website and tells it the address of his X Display eg helge.ucd.ie:0.0. They then initiate a process such as *Quest*. The central database starts *Quest* and tells it the address of the physical display to use (helge.ucd.ie:0.0). Now *Quest* connects <sup>9</sup> over the network to the user's computer and it's display appears on their X server.

#### 6.2 SSH Tunnels

Without over-complicating things, the above process may be blocked by a firewall. As a result an alternative route for the information transfer must be provided. This process is sometimes called *tunnelling* and one means is using SSH, the *Secure SHell*.

The user logs into the remote machine (in our case the database) over SSH with the additional "Tunnel X Requests" option. This creates an encrypted channel within SSH which may be used for the above transaction. Once the tunnel is initiated you need only change the display address from directly accessing the X server (eg helge.ucd.ie:0.0) to use the SSH tunnel (usually eg localhost:11.0<sup>10</sup>.

### 7 Corrections

Any comments, corrections, additions etc, please send to: www\_gmc@fiachra.ucd.ie.

### 8 Acknowledgements

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- The Cygwin Project<sup>12</sup>
- The OpenSSH Team<sup>13</sup>
- Simon Tatham for PuTTY<sup>14</sup>

<sup>&</sup>lt;sup>9</sup>It is this connection which the firewall may block. An X connection is initiated by the Database to the user. Firewalls are generally configured to allow incoming *replies* only (eg requested webpages, pop3 email, etc). This connection appears to the firewall as an *initiation* not a reply and as such gets blocked

<sup>&</sup>lt;sup>10</sup>How does this solve the problem? As we said, the firewall blocks connection initiations to the user's machine. The SSH channel is initiated by the user, so all data travelling along it is a reply. By tunneling all X display information over this pre-initiated SSH channel the firewall only has to allow replies.

<sup>&</sup>lt;sup>11</sup>See http://www.xfree86.org/

<sup>&</sup>lt;sup>12</sup>See http://www.cygwin.com/http://www.cygwin.com/xfree/

 $<sup>^{13}\</sup>mathrm{See}\ \mathrm{http://www.openssh.org/}$ 

<sup>&</sup>lt;sup>14</sup>See http://www.chiark.greenend.org.uk/~sgtatham/